

# TARANAKI CRICKET ASSOCIATION INCORPORATED ("TCA") RULES & REGULATIONS

## 1. DEFINITIONS

- a) Chair: shall mean the Chair of the TCA (Taranaki Cricket Association) Board or his/her appointed deputy.
- b) General Manager: shall mean the General Manager of TCA or his/her appointed deputy.
- c) The Board: shall mean the Board of Directors of TCA
- d) TCA: shall mean the Taranaki Cricket Association Incorporated, a body duly incorporated under the Incorporated Societies Act 1908.

## 2. ELIGIBILITY

### 2.1 To be eligible to play in any TCA competition a player:

- a) must live in Taranaki, and
- b) must be a financial member of a club affiliated to TCA, and
- c) must not have played for a club based outside Taranaki at any time during the season.

**2.2** For the purpose of this rule a student who normally lives in Taranaki but has been attending primary, secondary or tertiary education outside Taranaki is deemed to live in Taranaki.

**2.3** The General Manager may, at his sole discretion, grant any player dispensation from the requirement to live in Taranaki. The General Manager's decision in respect of any grant or refusal of such dispensation shall be final.

## 3. NON-FINANCIAL MEMBER

Any player in default with his/her subscription or fines to any club or association affiliated with New Zealand Cricket (Inc) may be debarred by the Board from taking part in any TCA competition.

## 4. TRANSFER OF PLAYERS

**4.1** A player shall be free to change clubs in Taranaki between the end of a season and the start of the next season if the player has no outstanding subscriptions owing to his/her club they are transferring from.

**4.2** Any player may change clubs in Taranaki during a season provided the written consent of the Board is obtained and a written clearance from his/her former club is presented to the new club before the player starts to play for the new club. No part may be taken in a match that commenced prior to full consent being obtained. This clearance is not required by primary, secondary or tertiary students while at school in Taranaki or transferring from a school to a club upon completion of their secondary school education.

**4.3** A player shall be deemed to be a member of the club for which he/she first plays in any season even if a subscription has not been paid.

**4.4** No club shall refuse to release a player from a club without good reason. What shall constitute good reason shall if necessary be determined by the Board. A club shall act promptly on a transfer request.

## **5. REPRESENTATIVE UNAVAILABILITY**

**5.1** Any player who is not available for any representative match under the control of TCA, shall not play in a club match under the control of TCA on any day of the representative match, unless he/she has notified the Convener of Selectors (“the Convener”) and the General Manager of TCA of his/her non-availability, prior to the team being selected. The Convener and the General Manager shall in each case determine whether the reason for non-availability shall warrant clearance to play club cricket.

**5.2** Where a player is released by the selectors from a representative team because of injury, he/she shall not play in a club match on any day of the representative match unless he/she has been given leave to do so by the Convener and the General Manager.

## **6. PARTICIPATION IN THE NATIONAL CLUB CHAMPIONSHIP**

The Taranaki Premier Limited Overs Champion will have the opportunity to contest the Central Districts Club Champs for the right to participate in the National Club Championship. This is dependent on these tournaments going ahead. TCA may decide, at its absolute discretion, to decline this opportunity to any club or team that fails to meet certain criteria that the Board may set; these may include:

- a) The club's inability to substantially field the players that participated in the winning of the Taranaki Limited Overs Club Championship
- b) Any reports of the team, or player/s of that team, unsatisfactory behavior, on or off the field, at any time during the season.
- c) Premier high school teams are not eligible to compete in the CD tournament The Board may, in their place, appoint another premier team to the National Club Championship that would, in their opinion, best represent Taranaki.

## **7. POWER OF THE BOARD**

The Board in its absolute discretion may:

- a) Alter any competition at any time that it deems necessary.
- b) Fine clubs and/or deduct points for any prescribed breach of the conditions contained within these rules.
- c) Make dispensation decisions or rulings concerning any TCA competition match and in such case the decision or ruling will be final.
- d) Delegated authorities: For competition related matters, contact is to be made in the first instance, to the General Manager, Ryan Evans – 027 467 7924.

### ***7.1 Change of times and venues***

All matches shall be played at the time and venue as set down by TCA unless prior approval for any change is obtained from the General Manager. If approval is granted the host team is responsible for notifying the opposition and the umpires.

### ***7.2 Cancellations***

There shall be no general notice of cancellation of any matches. It is the responsibility of the teams involved in any match to cancel matches.

### ***7.3 Default***

- a) In the event of a team defaulting a match, the Secretary of that club must notify the Secretary of the opposing club and TCA by 8 pm on the Thursday preceding the match.
- b) The defaulting team will be penalised by having 2 points deducted.

c) No team shall be eligible to commence or resume play unless there is a minimum of seven players ready and available to take the field. This applies to both the batting and fielding sides. If any team fails to field a team of seven players, the game shall be called off and the team with less than seven players will be deemed to have defaulted that game and points will be awarded to their opposition accordingly. Any team which does not have the required number of players ready to take the field 20 minutes after the scheduled commencement or resumption of play shall forfeit the match. This applies to both the batting and fielding sides.

d) A defaulting team shall forfeit the game to the opposing team. If a club fails to observe the default procedure it will be liable of a fine of \$50.00 (except for a premier team where the fine may be \$500) and the team shall not play any further matches in the competition until the fine has been paid to TCA.

e) The non-defaulting team shall be awarded points equivalent to the highest number of points by any other team in the grade for that round of matches.

f) Premier Grade - In the event of any team in the Premier grade defaulting a match, the defaulting team and all its Club teams shall not be awarded any points earned during that round of matches.

#### **7.4 Refusal to play**

Any team that refuses to play for any reason other than for rain and wet conditions shall be deemed to have conceded defeat. The match and all match points equivalent to the highest number of points by any other team in the grade for that series of matches shall be awarded to the non-offending team.

### **8. RESULTS**

#### *8.1 Media reporting, live scoring and updates*

##### *Premier grade*

Clubs are obligated to live score matches on PlayHQ and provide accurate and up to date scores of games when contacted by the media; failure to live score matches or report scores accurately may be viewed as a breach of Code of Conduct rule 15.4 (i).

#### **8.2 Submitting results**

a) The winning team must submit results of all games via PlayHQ. In the case of a tie or an abandoned game (i.e., no result) the home team is responsible for submitting the result.

b) In the case of Premier grade matches where these are scored live, it is the responsibility of the home team to upload the result

c) If the results are not submitted to PlayHQ by 8pm on the day the match is completed, all match points earned by the winning team will be deducted. Similarly, the home team will lose any points entitlement for failing to submit a “tie” or a “no result” (abandoned) game. The General Manager may consider waiving this condition in situations where genuine technology issues prevent this happening. The GM must be notified where this has occurred no later than 8pm on the day the match is completed.

d) Each person wishing to submit results must have created a PlayHQ profile and be given administration rights by the TCA General Manager or Club Administrator with rights to the club team he/she wishes to submit a result for.

e) A full scorecard is required to be submitted for all grades. This includes an abandoned game where a team list must be submitted.

#### **8.3 Disputed Results**

When the result of a match is in dispute, the captains of both teams must notify TCA by 8pm of the day the match is completed and make a written submission to TCA within 48 hours of completion of the match and include:

- a) A complete written explanation stating the reason for the dispute and including copies of their respective team's scorebook, if applicable.
- b) All letters of dispute are required to be signed by an office bearer of the club. Where there is a disputed result in a match that will affect a team's contention for a quarter/semi-final match that is scheduled to occur within 48 hours of the completion of the disputed match, TCA must be notified within 2 hours of the completion of the match.

### **8.6 Umpires - Captain's report**

Both premier team captains, if their games have officially appointed umpires, shall complete a Captain's Match Report. Captains will be advised the method of submission ahead of the season beginning. This must be completed by Sunday 8pm following the completion of the match. Failure to do so will result in a two-point deduction.

## **9. GRADING OF PLAYERS**

**9.1** Any re-grading application must be in writing and be lodged by 7pm on the Thursday prior to the match they wish to play in. TCA's decision on the re-grading will be final.

**9.2** Players must not play in one grade on any Saturday and then in a lower grade on the Sunday in any competition.

**9.3** No player may play in the same grade or a lower grade match when their team has a bye without the approval of TCA; whose decision shall be final.

**9.4** Any player shall be free to change grades between one season and another.

**9.5** If a lower grade player plays on three consecutive playing days or five in total throughout the season in a higher grade, that player shall be automatically re-graded to the higher grade. This rule does not apply when a player is selected from a lower grade to play in the premier grade.

**9.6** Prior to the start of the season each premier club excluding the schools will name a list of 8 players, these players will not be available to play lower grade cricket, all players playing premier cricket outside of this list will be free to play lower grade cricket without the need to be re-graded, with the exception of finals matches per rule 23.a)ii.a).

**9.7** Dispensation will be granted to clubs to allow them to list only 7 players for premier cricket on a season-by-season basis.

- a) Prior to the start of the season, Clubs with more than one team in any one grade must provide team lists of at least 11 players for each team, to TCA. These team lists will be posted on the website under their club. Players listed may only play in the nominated team.
- b) Club officials will be responsible for policing this rule.
- c) Teams not complying with this rule will have points deducted.

**9.8** Any player who is a regular member of a Premier or Senior grade team may NOT play in the secondary school grade competition.

**9.9** For all re-grading matters, contact is to be made in the first instance to:

TCA General Manager – Ryan Evans – 0274677924 – ryan@taranakicricket.co.nz.

All re-grading complaints must be lodged in writing within 48 hours of the completion of the match.

**9.10** Up to 3 players may be changed for the second day of a 2-day match, this rule does not apply for semi-finals or finals.

Additionally:

- a) If a player/s has been selected to play or coach for a TCA, CD or NZ representative team and is/are required to be replaced for the second day of a 2-day match, then the replacement player/s may participate fully in the match.
- b) If a player who has been selected for higher honours, has batted then the replacement player shall not be entitled to bat in that innings.
- c) If a player who has been selected for higher honours, is not out then he/she shall be recorded in the scorebook as 'retired, not out' and his/her replacement shall be entitled to continue such innings.
- d) If, due to the circumstances in 9.10 a), the replacement player (eg from the Senior Grade) may, in turn, be replaced under the same conditions that apply in 9.10 b) & c).
- e) A representative player returning to a team may not resume the innings of the player they are replacing, if that player finished the first day of the match not out.

## **10. ARTIFICIAL PITCHES**

Wearing of boots/shoes

It is the captain's responsibility to ensure that all players of his team who are to play on artificial surfaces do not wear sprigs of any type on their footwear. Failure to comply may result in disciplinary action being taken against offenders.

## **11. LATE ARRIVAL**

Any player who is late arriving at a game is not required to have a stand down time before that player can bowl or bat.

## **12. PREMIER PITCHES**

The Board can prevent a club team playing premier grade in the following season if that club's turf pitch surface or the surrounding playing area are not up to an acceptable level as determined by the Board. The club shall be given until the 30th of May to rectify the pitch and/or surrounding playing area. The Board's decision shall be final.

## **13. PITCHES**

- a) All premier grade matches shall be played on turf pitches from November 1st each season, except where dispensation for one-day or T20 matches on artificial pitches is given due to weather conditions early in the season.
- b) Only concrete based artificial will be used for premier grade matches if not played on grass.
- c) All other grades may play on artificial pitches.
- d) Clubs with multiple grounds are responsible for informing the opposing team where they will be playing prior to the day of play.
- e) Premier grade grass pitch surfaces must be protected by adequate waterproof coverings no later than the Thursday night or earlier if the forecast is detrimental to the preparation of a grass pitch before the scheduled game. This also applies to premier artificial pitches. Division 1, 2 and 3 artificial pitches must be covered Friday night from 6pm or earlier if the forecast predicts rain ahead of semi-final matches. Clubs that do not adhere to this requirement will lose two competition points as decided by TCA at their absolute discretion.
- f) Grass pitches that, for any reason, are deemed unable to be suitably prepared for a match must be notified immediately to TCA and their opposition no later than Monday preceding the match. Clubs that do not adhere to this requirement may lose competition points as decided by TCA at their absolute discretion; and their opponent may be awarded default points if a suitable alternative venue cannot be found for the match.

- g) All artificial pitches must have the proper crease markings plus the wide markings in place.
- h) All artificial pitches must have no concrete visible in the playing area of the pitch and no significant areas of exposed concrete around the perimeter of the pitch.

#### **14. MATCH REQUIREMENTS**

a) The club, on whose ground the match is played, shall ensure that the ground is properly marked; that stumps and bails are available; that the ground is in good order for play; and the amenities are serviceable. A scoreboard must be provided.

When matches are played on outside grounds the team named first on the draw for matches shall be the host team.

b) Drinks must be available and provided by the home side for all drink breaks, which also include lunch and tea breaks.

c) If the ground is not properly in order for play the host team may forfeit the match at the decision of TCA.

#### **15. CODE OF CONDUCT ("THE CODE")**

##### **TARANAKI CRICKET ASSOCIATION – CODE OF CONDUCT ('THE CODE')**

**15.1** TCA shall pursuant to clause 7.8 of the Constitution and the powers set out in this section have the authority to take disciplinary action against any player, player umpire, TCA official, team club, or club member where written reports of complaints of unacceptable behaviour of persons coming within its jurisdiction have been received by the General Manager (or Chair where applicable).

**15.2** Such complaints of unacceptable behaviour shall be known as an alleged breach of the Code of Conduct.

Pursuant to clause 7.8 of the TCA Constitution any such complaint shall be referred to an independent Commissioner (known as the Taranaki Code of Conduct Commissioner (TCCC) or a Hearing Committee comprised of such members as shall be appointed by the Board on each occasion.

##### ***15.3 Reporting a breach of the Code***

An alleged breach of the Code may be notified by:

a) (i) Any player participating in a match provided the player has first notified the matter of the complaint to an umpire.

(ii) Where a player participating in a match believes another player participating in the same match has breached the Code, he/she must notify the General Manager of a complaint within 24 hours of completion of the day's play upon which the breach occurred. A written complaint must follow within 48 hours of the completion of the day's play upon which the breach occurred with the signature of an office bearer of the players club.

b) (i) Either or both umpires officiating in a match.

(ii) If an umpire reports a player for a breach of the Code, he/she shall notify the General Manager within 24 hours of occurred and forward a written report within 48 hours of the completion of the days play.

c) Any duly elected Committee member of a club.

d) Any coach or manager of a secondary school team.

e) Any office bearer of any cricket association or member of the management committee of any association.

f) A Taranaki team manager.

g) A Taranaki selector.

Where any such other person eligible pursuant to clause 15.3 (c) to (g) believes a player has breached the Code, he/she shall notify the General Manager within 24 hours of completion of the day's play upon which the breach occurred and forward a written report within 48 hours of the completion of the days play.

h) (i) Any Board member or the General Manager of TCA may at any time and on such grounds and after such enquiry as that person sees fit, report a player or any other person under the jurisdiction of TCA for an alleged breach of the Code, and such Board member of TCA or the General Manager shall submit a written complaint to the General Manager (or the Chair if the complaint is made by the General Manager).

(ii) No time limit shall apply in relation to a complaint made under this subsection.

i) Upon receipt of the complaint the General Manager (or Chair if applicable and/or Board Director) shall notify:

(i) the player or person concerned against whom the complaint has been made,

(ii) the TCCC and,

(iii) any other person or club or association as the General Manager (or Chair if applicable) shall in his/her absolute discretion deem necessary.

On receiving the report, the TCCC will arrange a hearing to be held as soon as reasonably possible (see 15.5 below).

**15.4 Unacceptable behaviour** - A complaint of unacceptable behaviour will allege an action of one or more of the following behaviours (but without limitation).

a) Assaulting or threatening any umpire, player, official or spectator.

b) Abusing, disputing, or questioning an umpire's decision, or reacting in an obviously provocative or disapproving manner after an umpire's decision.

c) Smoking or drinking alcohol on the field of play which is at all times prohibited.

d) The use of abusive, offensive language or making offensive hand signals.

e) Seeking to distract an opponent either verbally or by harassment with persistent clapping or unnecessary noise or words under the guise of enthusiasm and motivation of one's own side.

f) A captain of a team failing to exercise his/her responsibilities for a player's conduct. (A captain of a team is always responsible for ensuring that play is conducted within the spirit of the game as well as within the laws).

g) Delays which are unreasonable in the opinion of the umpires.

h) Public acts of misconduct and/or behaviour detrimental to the best interests of Taranaki cricket committed or occurring while under the control of or playing for a TCA representative team or for a club cricket team either under the auspices of the TCA or playing as a representative of Taranaki Cricket.

i) Making any public and/or media announcement prejudicial to the interests and spirit of cricket which may bring the game of cricket or any cricketer or group of cricketers into disrepute.

j) Wearing or use of non-approved clothing during matches conducted under the auspices of TCA.

k) Playing cricket in contravention of any suspension made under these rules or being a club, allowing a player to play for the club in contravention of any suspension made under these rules.

l) Indulging in conduct prejudicial to the interests of cricket or the TCA, or any other cricket association.

m) Any such act of misconduct shall be deemed contrary to the interests and spirit of cricket.

### **15.5 Hearings procedure**

a) The General Manager (and/or Chair as applicable) together with the TCCC may dismiss any complaint they deem frivolous and/or vexatious and/or unviable or unnecessary without conducting any hearing pursuant to the procedures set out below.

b) Upon receiving the report and determining that the matter requires a hearing:

i. The TCCC shall arrange a hearing to be held as soon as reasonably possible.

ii. The hearing shall be attended by the Complainant and the person or club against whom the complaint has been lodged.

Either party may have up to 2 supporters present at the hearing. A Club may be represented by its President (or his duly appointed nominee) and/or the Chairman and the Team Captain. If the complaint is against the captain, then the Vice Captain or a representative of the team may also attend.

iii. In the event that the person or club against whom a complaint has been made, or the complainant, fails to attend the hearing the TCCC may still hear and decide the complaint.

iv. The TCCC shall hear the complaint in any manner and form as to procedure as he/she shall determine.

v. A member of the TCA Board of Directors may attend and be heard at the hearing.

vi. The TCCC may require any person subject to the Code to attend the hearing where in the opinion of the TCCC that person might assist in any way.

vii. In determining what penalty, if any, is to be imposed the TCCC will consider the guidelines set out in this Code but shall also always comply with the principles of natural justice.

viii. The TCCC shall advise his/her decision in writing to the player or club and to the Administrator and the complainant as soon as practicable after he/she has reached its decision. A decision may be given orally at the

meeting and subsequently confirmed in writing.

ix. The TCCC shall also provide in writing a copy of his/her decision to the player's club.

### **15.6 Penalties**

A person or persons, team or club found guilty of a breach of the Code may be subject to a penalty as follows:

a) A Person:

i. A reprimand and/or

ii. A fine not exceeding \$500.00, and/or

iii. A suspension from playing cricket

iv. Cancellation of all or part of any competition points awarded to the player's team from the match which is the subject of a breach of the Code or from points already awarded to such teams.

b) A team or a club:

i. A reprimand and/or

ii. A fine not exceeding \$500.00 and/or

iii. Cancellation of competition points.

c) All fines must be paid in full to TCA within 14 days of the fine being imposed. Failure to meet this deadline shall result in all that club teams' points being forfeited until all outstanding fines have been paid.

d) A player who is suspended from playing cricket under these rules must not play in any game of cricket which is arranged, organised, or promoted by any club which is affiliated to TCA, or which is affiliated to any other District or Major Association within New Zealand, or which otherwise comes under the auspices of NZ Cricket.

e) Withdrawal of team points shall be effective from the last day of the penalty due date.

f) TCA reserves the right to issue a media statement after any Code of Conduct hearing and any such media statement shall be made solely by TCA.

### **15.7 Appeals**

a) Any person or party heard by the TCCC may appeal the issued decision.

b) i. An appeal must be lodged with the General Manager within 3 working days of the date of the decision of the TCCC.

ii. Each person and/or club lodging an appeal shall pay a deposit of \$500 which shall accompany the notice of appeal.

iii. In the event of the deposit not being paid within the time specified by clause b(ii), the Appeal shall be deemed to be abandoned. i



v. Lodging an appeal shall not stay the penalty imposed and/or the obligations there under but the TCCC may, on application, and in any manner at his/her absolute discretion, grant a stay until the appeal is heard.

c) TCA or NZ Cricket has the right to lodge an appeal with no deposit required.

d) An Appeal shall be heard by an independent commissioner or a Hearing Committee (the Appeal Tribunal) at the sole discretion of the Board and pursuant to clause 7.7 of the TCA Constitution.

e) The Appeal Tribunal shall follow the procedures set out within this section of the Code of Conduct as to reporting procedures; hearing procedures; and penalties.

f) The Notice of Appeal lodged under 15.7 (b)(ii), shall specify:

i. the decision appealed against, and

ii. the date of the decision appealed against, and

iii. the specific grounds for the appeal; and

iv. shall include a copy of the written decision of the TCCC.

g) i. The Appeal Tribunal shall have full discretionary power to hear and receive such evidence as it considers appropriate, notwithstanding that the evidence may not be legally admissible.

ii. The Appeal Tribunal has the power to impose any penalties under the Penalties provisions of this Code.

iii. The Appeal Tribunal may also at its sole discretion, order that the deposit paid on lodgment of the appeal, or any part thereof, be refunded.

iv. Where evidence is given before the Appeal Tribunal there shall be no cross-examination or questioning of witnesses (if any) except to the extent that the Appeal Tribunal in its discretion permits.

h) The Appeal Tribunal may give an oral decision at the conclusion of the hearing but the decision shall be confirmed in writing to all parties as soon as practicable.

i) The decision of the Appeal Tribunal on Appeal shall be final.

### **15.8 Entry Points (Penalties)**

The entry point is the point at which any TCA Code of Conduct penalties for a breach of the Code will first be considered by the commissioners but shall not bind the TCCC. It is a guide against which aggravating and/or mitigating factors will be brought to account, to the effect that the entry point penalty may be increased or reduced.

Examples of unacceptable behaviour (non-exhaustive):

a) A player or team official assaulting or attempting to assault an umpire. Entry point 3 years.

b) A player or team official assaulting or attempting to assault another player, team official or spectator. Entry point 2 years.

c) A player or team official abusing an umpire. Entry point 5 playing days.

d) A player or team official disputing, or showing dissent with, an umpire's decision, or reacting in an obviously provocative or disapproving manner either towards an umpire, his decision, or following an umpiring decision. Entry point 3 playing days.

e) A player or team official asking an umpire the reason for a decision. (Note: It is unacceptable for a player or team official to ask any question of an umpire, connected with a decision to dismiss or not dismiss a batsman, subject to a question by way of legitimate clarification for the reason for dismissal. E.g. LBW, caught at the wicket, etc.). Entry point 1 playing day.

f) A player or team official intimidating an umpire by excessive appealing, celebrating a dismissal before the umpire makes his decision or charging or advancing towards an umpire in an aggressive manner when appealing. Entry point 1 playing day.

g) A player or team official using any language or gestures that offend, insult, disparage or vilify another person based on that person's race, religion, gender, colour, descent, sexual orientation, or origin. Entry point 5 playing days.

- h) A player or team official abusing another player, team official or spectator. Entry point 3 playing days.
- i) A player or team official throwing the ball at or near any other person in an inappropriate or dangerous manner. Entry point 2 playing days.
- j) A player or team official using crude or abusive hand signals or pointing or gesturing towards the pavilion in an aggressive manner upon the dismissal of a batter. Entry point 2 playing days.
- k) A player or team official using crude and/or abusive language. Entry point 2 playing days.
- l) A player or team official changing the condition of the ball in breach of Law 42.4. Entry point 7 playing days.
- m) A player or team official engaging in public criticism of or inappropriate comment on a match related incident or match official. Entry point 5 playing days.

## **16. SUSPENSION RULES (SIN BINNING)**

All teams and players involved in matches controlled by TCA shall be subject to the following suspension code:

### ***Definitions:***

- a) Umpires shall be officially appointed TCUSA Umpires.
- b) There must be at least one officially appointed TCUSA Umpire standing in the match.
- c) In all cases the Taranaki Cricket Association Code of Conduct applies.
- d) If two Umpires are standing, either umpire shall have the power of suspension.
- e) The suspension rules will apply to any game organised by TCA

### ***16.1 Suspension Criteria***

- a) Any player, or players, who use abusive or offensive language or makes abusive or offensive gestures to any player, umpire, or spectator, or physically assaults any player, umpire, or spectator during a match or brings the game into disrepute, may be disciplined according to clause 15 of these rules.
- b) Any act of misconduct that is deemed to be contrary to the interest and spirit of cricket.
- c) These suspension criteria also apply to players that are off the field of play.

### ***16.2 Suspension Penalties***

Any player who is suspended must:

- a) Be reported to their Captain as soon as practicable, by the Umpire.
- b) Be advised of the duration of their suspension which shall be for a period determined by the Umpire but not exceeding a period of two hours playing time.
- c) Not be replaced during their absence from the field, unless suspended under clause 16.4

### ***16.3 Suspended Bowler***

Any bowler who is suspended:

- a) Shall not bowl again in that match until he/she has been back on the field during play for the same length of time as his/her suspension. The Umpire shall record commencement and resumption times.
- b) If a bowler is suspended during an over, the remainder of that over shall be bowled by another player who has not bowled in the previous or any part of the previous over, and who will not be bowling the subsequent over.

### ***16.4 Suspended (Not Out) Batsman***

Any (not out) batter who is suspended:

- a) Must be replaced immediately but shall not be allowed to recommence their participation in the game until the batter, or batters, have been off the field for the length of the suspension period.

b) Will only be able to recommence his/her innings at the fall of a wicket, which occurs after the suspension period ends.

#### **16.5 Suspended (Dismissed) Batsmen**

If a member of the batting team, having already been dismissed in the last innings of a match; is suspended; that suspended time will apply in their next fielding innings of the next match.

#### **16.6 Suspension Time Not to Count**

General curtailment of play due to bad light, weather conditions, interval between innings, lunch or tea intervals, or any other acceptable reason will not count as playing or match time, during the period of any individual player suspension.

#### ***16.7 Suspensions Carried Forward***

a) All suspensions shall, if the suspension time has not expired, be carried forward into the next innings or the next day of the game or the next TCA club match that the suspended player is available to play in.

b) Any suspension time carried forward to another match will only be used when the suspended person's team is fielding and is to be used as soon as possible.

c) Any suspended player must be present at the ground for all (or the remainder) of the suspension time.

d) Any suspension time carried forward will be used with or without Umpires appointed by TCUSA.

e) Any suspended time carried over must be completed in the same grade in which the original sin-binning occurred unless agreed by the General Manager and/or Board Chair.

#### ***16.8 Reporting a suspension***

All suspensions shall be reported to the General Manager within 24 hours of the end of the day on which the suspension occurred by the match Umpire/s.

#### ***16.9 Second suspension***

a) Any player who is suspended from play under these rules and who behaves in such a manner as to warrant a second suspension shall be sent from the field for the remainder of the match by an official umpire.

b) Additional to 16.9(a) any player who is suspended a second time in the same match or at any other time during the season will not be allowed to return to the match from which they are suspended and shall stand down from the next scheduled TCA Club match regardless of whether it is a one or two day game.

#### ***16.10 Notes for Scorers***

A suspended batter who does not recommence his/her innings shall be recorded, as "suspended" on the score sheet with his/her innings, for statistical purposes, shall be 'Not Out'.

#### ***16.11 Code of Conduct***

Nothing in these rules shall prevent an Umpire or the Umpire's jointly from being able to lodge a report to the Association in accordance with the Associations Code of Conduct irrespective of any action that has/has not been taken against any player or players.

### **17. AT ALL TIMES THE TRADITIONS AND THE SPIRIT OF THE GAME MUST BE MAINTAINED**

### **18. LAWS OF CRICKET**

Except as specified to the contrary the 2000 Code of the Laws of Cricket plus amendments, the current NZC First Class playing conditions shall apply in all matches.

Exception being as otherwise provided within the TCA Rules & Regulations. The following conditions are applicable to all grades (Men and Women).

### **19. Fitness of Pitch, Ground, Weather and Light**

#### **a.) Pitch, Ground, Weather and Light**

i. If at any time the umpires together agree that the conditions of ground, weather and light are so bad that there is obvious and foreseeable risk to the safety of any player or umpire, so that it would be unreasonable or dangerous for play to take place, then they shall immediately suspend play, or not allow play to commence

or restart. The decision as to whether conditions are so bad as to warrant such action is one for the umpires alone to make.

ii. If no Umpires are present, then the captains shall agree on any decision to start or continue play.

iii. The fact that the grass and ball are wet and slippery does not warrant the ground conditions being regarded as unreasonable or dangerous. If the umpires, consider the ground is so wet or slippery as to deprive the bowler a reasonable foothold, the fielders the power of free movement, or the batters of the ability to play their strokes or to run between the wickets, then these conditions shall be regarded as so bad that it would be unreasonable for play to take place.

Note: To facilitate play at the earliest possible moment after rain, the Umpires shall see that all necessary steps are taken to improve the playing area, including the pitch, by instructing the host home club to use every practicable means to remove water from the pitch itself and any other water surrounding the pitch or elsewhere on the playing area. Mats or blankets may remain on the ground whilst play is in progress.

### **20. BALLS**

a) Each team shall provide its own cricket balls when fielding. The Premier grade shall play with the following:

i. In the two-day competition, new, good quality Kookaburra, 4-piece Regulation red balls

ii. In the limited overs competition, new Kookaburra 4-piece Regulation white balls

iii. In the twenty20 competition, new Kookaburra 4-piece white balls

b) All other grades shall use 2 piece or 4-piece red Kookaburra balls of good quality.

i. For all Premier and Senior grade games a new ball, of the type as set out in clause 20 (a) above, shall be supplied for the 1st innings of either side. The fielding captain may use a new ball in the second innings, provided it is taken at the commencement of the innings.

ii. In all other grades the use of a new ball at the commencement of an innings shall be optional, however if an innings is started with a used ball, this ball must be used throughout the innings.

iii. A new ball may be taken after 80 overs in an innings.

### **21. DRESS CODE**

a) It is the responsibility of clubs to ensure that all players wear whites or Board approved coloured clothing, this includes coloured shorts. If a team is wearing coloured shorts, then these must be a

uniformed short and all members of that team wearing them.

b) A club must apply to the Board to register its colours with the Association and if permission for those colours is granted by the Board in its absolute discretion, then no other club may use those colours. A record of all approved clothing will be kept by the TCA and each approved coloured strip will be displayed on the TCA

website under the respective club/team.

c) When playing in competitions with a white ball, teams must wear coloured shirts as a minimum and coloured pads while batting.

d) Club or other motifs as approved by the Board may be worn on shirts, pullovers, and hats.

### **21.1 Sponsors Logos/Insignia**

The design and placement of insignia or sponsors logos on playing strips must be submitted to the Board for approval who retain the right to prohibit the use of any insignia.

### **21.2 Vests/T-Shirts**

No vests or T-shirts may be worn if this results in an advertisement being visible through a shirt.

### **21.3 Dress Code for Finals – All Grades**

All players in finals must wear whites or TCA approved coloured clothing to be eligible to win a final. If players in the winning team do not comply, then the Grade trophy will not be awarded to that team and the team will not be recognised as winning the Grade. In this event, the Grade trophy will not be awarded to the second placed team. Finals played with a white ball will require teams to wear coloured clothing and coloured pads.

## **22 NOTIFICATION OF TEAMS**

a) Before the toss, the captains shall exchange team lists, also give a copy to the umpires, if present.

b) Should any captain or his/her deputy refuse to exchange team lists, play shall not commence until this exchange takes place.

c) No player shall take part in a match if he/she is not listed, except with the approval of the opposing captain.

## **23. SEMI FINALS & FINALS TEAM & PLAYER ELIGIBILITY – ALL GRADES**

### **a) Player Eligibility:**

#### ***i. EXPERT TURF PREMIER GRADE***

a) A player must have played at least two days of cricket for that club that season to be eligible for the semi-final or final of the Premier Limited Overs Competition

b) There is an exemption for Tertiary Students studying outside of Taranaki where they are required to play only one day of cricket for the club prior to the semi-final or final of the limited overs competition.

c) Players may only play for one club/school in the Premier Limited Overs Competition.

d) For the end of season semi/finals a player must have played at least 5 days of cricket for the club that season prior to the semi final

#### ***ii. DIVISIONS 1, 2 & 3***

a) For all end of season semi/finals, a player must have played at least 3 games for that team that season prior to the semifinal.

- b) Matches that are abandoned due to weather without a ball being bowled cannot be included towards a player's tally of games for a team for the season.
- c) Once a player has played more than 5 games of premier grade cricket they are unable to drop more than two grades lower to play. This rule applies to playoff matches (semifinals and finals) only.

### **iii. FRIDAY NIGHT T20 GRADE**

- a) A player must have played at least 2 games for that team that season prior to the semifinal.

### **Player eligibility all grades:**

Where evidence is provided by a club official that an ineligible player has taken the field of play without the consent of the opposing Captain, all points accrued for that match by the infringing team will be deducted for that round. TCA's decision on these matters will be final.

- i. Players may not play in one grade on any Saturday and then in a lower grade on the Sunday.
- ii. A player cannot play in more than one end of season lower grade semifinal or final in the same season.
- iii. Player re-grading and eligibility rules will not generally apply to the Premier mid-week T20 competition due to the short duration of the competition.
- iv. Clubs must enquire to the General Manager if there is doubt on a player's eligibility for the semifinals and finals matches. It is the responsibility of the club to ensure that all players meet the eligibility criteria.

- v. The Board has in its absolute discretion the power to disqualify a team from playing or receiving a trophy if the above are not observed.
- vi. A player that plays at a higher level and is away with that team on any given Saturday throughout the season will count towards a playing day so that they are eligible for any finals.

### **b) Team Eligibility**

- i. When two or more teams finish equal on points at the end of the premier one day round robin competition, the Division 1, 2 and 3 competitions and the Friday night T20 competition, the team with the higher net run rate as per PlayHQ shall advance to the semifinal. For the premier 2-day competition the winning team shall be the team with the best net aggregate runs versus wickets taken over the round robin portion of the competition. This calculation is carried out by the General Manager or his/her delegate.
- ii. The Board, after consultation with The Taranaki Cricket Umpires & Scorers Association, can stop a team playing in a semifinal or final if a player, or team, has indulged in conduct prejudicial to the interests of cricket in Taranaki.
- iii. All teams participating in a final in any grade must submit a squad list of all players that have met the eligibility criteria set out in rule 23 to the General Manager by 5pm on the Tuesday immediately prior to their scheduled final. These squad lists will be made available to respective opponents. Each team will have to Thursday 5pm prior to the final to question any players eligibility of their opponent.

### **c) Trophies**

Trophies shall be deemed to be held in trust for TCA by the holders for the time being, and the holders shall be responsible for the care and maintenance of such trophies whilst in their possession. All engraving shall be the responsibility of TCA.

### **d) Top Qualifier**

If Pukekura Park is unavailable for any Premier or Senior Finals match, the venue for the Final will be at the home ground of the top qualifier.

If Pukekura Park is unavailable for any lower (Div 1 & Div 2) grade Taranaki final, the venue for the finals will be at the home ground of the top qualifier.

## PREMIER GRADE LIMITED OVERS COMPETITION

24.

(a) Length of Innings	:	50 overs per side
(b) Overs per bowler	:	Maximum 10
(c) Hours of play	:	11:00am start
1st Innings	:	11:00am – 2:20pm
Lunch Break	:	2:20pm – 3:00pm
2nd Innings	:	3:00pm – 6:20pm

Penalties for not bowling the required overs: As per List A Playing Conditions

This only applies when there are officially appointed umpires standing.

**(d) Points:**

Win	:	4 points
Tie	:	2 points each
Rained out	:	2 points each
Bonus	:	1 point

Bonus Point: The team that achieves a run rate of 1.25 times that of the opposition shall be awarded one bonus point. A team's run rate will be calculated by reference to the runs scored in an innings divided by the number of overs faced. Where a side is all out, the number of overs to be used is the maximum number of overs that side was otherwise eligible to face.

Points will NOT be carried over to the 2-day competition.

### **24.1 Powerplay Fielding Restrictions:**

a) As per List A Playing Conditions.

### **24.2 Free Hits**

a) As per List A Playing Conditions.

b) The “free hit” rule only applies when there is an appointed umpire standing at the bowler's end.

### **24.3 Semi-finals and Finals**

a) The semi-final round will be contested between 1 v 4 and 2 v 3.

b) Teams may comprise of 12 players.

c) In the Semi Final should there be no result in a match the teams finishing top qualifiers in the round robin shall go direct into the final.

d) Should the game be delayed through weather, umpires shall have the power to determine the length of the game. A late start can still constitute a 50 over game.

- e) If the final is unable to determine a winner because of weather, then the winner shall be the grand finalist that was the highest qualifying of the round robin competition.
- f) If both teams are equal on points at the conclusion of the round robin competition and cannot be separated with the net run rate calculation and the Final cannot be completed, then the trophy shall be shared.
- g) Prior to the start of the match, team captains must exchange team lists and a copy must be supplied to the umpires.
- h) These lists must contain a batting XI (non-batter) and bowling XI (non-bowler)
- i) The non-batter and non-bowler will have no stand down period if they are off the field for any length of time

## TWENTY20 COMPETITIONS

### 25.

#### **a) Premier Pool**

Three rounds of pool play, followed by semi-finals (Pool A 1 v Pool B 2, Pool B 1 v Pool A 2). The final will be played between the winners of the semi-finals.

Semifinals unable to be played or abandoned then the top qualifier shall go through to the final.

If the final is unable to be played or abandoned, then if a pool match was played between the two teams, then the winner of the pool match will be deemed to win the trophy. If a pool match was not played, or there was no result from the pool match, the trophy will be shared.

Hours of Play (Tuesday Evenings) 1st Innings 5:15pm – 6:35pm

Interval 6:35pm – 6:45pm

2nd Innings 6:45pm – 8:05pm

#### **b) Friday night T20 Grade**

<b>Hours of Play</b>	<b>1st Innings</b>	<b>5:30pm</b>	<b>–</b>	<b>6:45pm</b>
	<b>Interval</b>	<b>6:45pm</b>	<b>–</b>	<b>7:00pm</b>
	<b>2nd Innings</b>	<b>7:00pm</b>	<b>–</b>	<b>8:15pm</b>

Playoff Structure:

Will be modified depending on number of teams and weeks of play available.

## TWENTY20 RULES

### 26 Twenty 20 Rules

#### **26.1 The Result**

In a match where each team has the opportunity to play the same number of overs, the result is decided by the highest number of runs scored or in the case of a tie – an eliminator over.

If an unequal number of overs is played the team with the highest scoring rate per over shall be declared the winner. If the team batting first was dismissed in less than the maximum permissible overs, their scoring rate shall be calculated by dividing the runs scored by the maximum number of overs permissible, NOT the number of overs actually received.



### **26.2 Duration**

One innings per side, each innings limited to a maximum of 20 overs. A minimum of 5 overs per team shall constitute a match.

### **26.3 Interval**

The interval will normally be 10 minutes in duration. In reduced overs matches, the interval will remain 10 minutes. There are no drinks breaks.

### **26.4 No Ball**

Any kind of No Ball will incur a penalty of 1 run.

### **26.5 The Free Hit**

Should a bowler deliver a no ball, it will incur the penalty of 1 run and his next delivery is designated a free hit. If the delivery for the free hit is not a legitimate delivery (ie any kind of no ball or wide), then the next delivery will become a free hit for whichever batter is facing.

The batter facing a free hit delivery can only be dismissed through a run out, for hitting the ball twice, obstructing the field or handling the ball, as is the case for the original “no ball.” If the same batter is facing, then fielders must remain in the same position.

If batters change ends, the field can be changed.

This “free hit” rule only applies when there is an appointed umpire standing at the bowler's end.

### **26.6 Wasting Time**

Appointed umpires may award 5-run penalty runs to either team at their discretion if they believe either team is wasting time. Umpires are instructed to apply a strict interpretation of time-wasting by the batter (five-run penalties). For example, batters are expected to be ready for the start of a new over as soon as the bowler is ready.

### **26.7 Slow Over Rate**

If the fielding team do not start to bowl their 20th over within 80 minutes, the bowling side must bring an extra player into the fielding circle for every whole over bowled after the 80-minute mark, as per List A conditions; the umpire may add more time to this, if he considers the batting team is wasting time.

### **26.8 Bowling Restrictions**

Bowlers may bowl a maximum of only 4 overs per innings. In a delayed or interrupted match, no bowler may bowl more than one fifth of the total overs allowed unless such a number has been exceeded before the interruption.

### **26.9 Fielding Restrictions**

*Leg Side* - No more than 5 fielders can be on the leg side and a maximum of 2 behind square leg at any time.

*Inner Circle* - During the first 6 overs, a maximum of 2 fielders can be outside the inner circle. After the first 6 overs, a maximum of 5 fielders can be outside the inner circle.

### **26.10 Batsman Timed Out**

The incoming batter must be in position to take guard or for his partner to be ready to receive the next ball (or for his partner to receive the next ball) within one minute 30 seconds of the fall of the previous wicket.

### **26.11 Short Pitched Bowling**

One short-pitched ball is allowed per over. (Premier only)

### **26.12 Eliminator Tie-Breaker**

If the match ends with the scores tied and there must be a winner, the tie is broken with a one over per side eliminator. If weather and light conditions permit, this shall commence within 5 minutes of the conclusion of the match or rescheduled by the umpires.

Prior to the commencement of the eliminator, each team selects 3 batter and 1 bowler.

The umpires shall choose which end to bowl and both teams will bowl from the same end. The same fielding restrictions will apply as for the last over of a normal T20 match.

The team batting second in the match will bat first in the one over eliminator.

The same ball as that used at the end of the team's innings will be used for the extra over. The loss of 2 wickets in the over ends the teams one over innings.

In the event of a “tie” at the end of the eliminator, the team that has hit the most number of boundaries (fours & sixes) combined from its two innings (main match + eliminator) shall be the winner. If this is the same for both teams, the team that hit the most number of boundaries in the main match only, will be declared the winner.

### **26.13 Alternative Tie-Breaker (eg (eg midweek twilight matches)**

If, in the umpire's opinion, fading light prevents the “eliminator” being completed safely; the “Bowl-out” tie-breaker option may be employed as follows:

Five bowlers from each side delivering 2 balls each at an unguarded set of wickets. If the number of broken wickets is equal after the first 10 balls per side, the bowling continues and is decided by sudden death.

### **26.14 Reduction of Overs**

Teams have one hour 20 minutes to bowl 20 overs. In the first innings, the calculation of the number of overs to be bowled shall be based on one over for every full 4 minutes in the total time available for play up to the scheduled close of play. In the second innings of the match, overs shall be reduced at a rate of one over for every full 4 minutes lost, unless the first innings finished early / second innings started early in which case no overs are lost until the time that has been gained is subsequently lost.

**All other one-day rules apply.**

## **BUDGET DIVISION 1, 2 & 3 COMPETITIONS (including grading rounds)**

### **27.**

(a) The format is subject to change each season depending on the format of the competition and the number of teams in each grade. The General Manager will make the structure and the finals format known to the participating clubs each year.

(b) For the 2023/24 season all teams will be placed into an 8-week pre-Christmas grading round. At the conclusion of the grading round, the teams will be split into Divisions 1, 2 and 3 as follows for post-Christmas championship rounds.

(i) The highest 8 finishing sides will compete in Division 1.

(ii) Teams finishing in places 9-16 will compete in Division 2.

(iii) The remaining sides will compete in Division 3. The format of Division 3 will be finalised once the grading round is complete.

(iv) Where teams are tied on competition (grading or championship) ladder points, ladder position will be determined by superior net run rate, as per PlayHQ.

- (c) In Divisions 1 and 2, a single, full round robin will be played post-Christmas, and finish with semifinals and a final in each Division.
- (d) The semifinals will be contested by the teams qualifying ranked 1-4 at the end of round robin play. The semifinals format will be 1v4 and 2v3 at the home venue of the higher ranked qualifiers.
- (e) In the case that any semifinal cannot be finished then the highest qualifying team/s after the round robin stage shall go through to the next stage.

### **27.1 Finals**

- (a) In each Division a one-day final between the winners of the two semifinals will take place.  
(Final starts at 10:30)
- (b) The final will be a 40 over match with a maximum of 8 overs per bowler.
- (c) If in the finals there shall be no play, or a result does not eventuate, then the championship shall be awarded to the finalist that was the higher finishing qualifier.

### **27.2 Other finals**

- (a) TCA, at its sole discretion may determine an additional semi-final and final series be played to determine the winner of any other grades.
- (b) The format and conditions of any such series will be subject to TCA's decision each season.

### **27.3 Match conditions**

- (a) Length of Innings: 40 overs per side
- (b) Overs per Bowler: Maximum 8
- (c) Hours of Play: 10:30am start (vs home South teams, unless altered by mutual agreement)  
1:00pm start (vs home North teams)  
Break between innings – 15 minutes
- (d) Points: Win : 4 points  
Tie : 2 points each  
Rained out : 2 points each.
- (e) Bye round points. During the grading round or at any other time a team has a bye, the team that has a bye scheduled shall be awarded points equivalent to the highest number of points by any other team in the grade for that round of matches.

### **27.4 Fielding restrictions**

- (a) Leg Side - At the instant of delivery there may be no more than five fielders on the leg side of which no more than two may be behind square leg. In the event of an infringement of this clause, either umpire shall call and signal "No Ball".
- (b) This fielding restriction applies throughout the innings.
- (c) The first 12 overs of each innings will have fielding restrictions where there must be one catcher and only two fielders outside the inner circle.
- (d) From the 13th over of each innings, there must be a minimum of four fielders within the outer circle.

## **28. INTERRUPTED PLAY CALCULATIONS**

(a) Where the start of play is delayed, or play is interrupted the number of overs for each team shall be reduced on one over for every eight minutes. (i.e., if 85 minutes is lost the number of overs is reduced by 5 overs for each side). If less than 20 overs are possible for each team the match shall be declared “Rained

Out”. Remaining overs should be calculated back from 6:50pm for Premier Grade, all other grades shall have 30 minutes grace before any reduction of overs is necessary.

(b) If rain interrupts play while the first team is batting, the number of overs for each team shall be reduced as in clause 28a above.

(c) If rain interrupts play while the second team is batting, the number of overs for this team shall be reduced by one over for every four minutes of playing time lost. If less than 20 overs are possible for the second team the match shall be declared “Rained Out”.

(d) If the number of overs is reduced for both teams or for the team bowling second a minimum of 5 bowlers must still be used. NZ playing conditions will apply i.e no bowler may bowl more than one-fifth of the total overs allowed. Where the total overs are not divisible by five, one additional over shall be allowed to the maximum number per bowler necessary to make up the balance.

(e) For the purpose of finding a winner for rain interrupted games the Duckworth Lewis formula will be used for calculations, and the Play HQ Duckworth Lewis calculator must be used. It is up to the home team to have an appropriate smart device to make the calculation.

## **29. WIDES**

(a) Any offside delivery that passes outside of the offside line, without contacting the striker's bat or body, then that ball is to be called a ‘wide ball’, irrespective of the speed of the ball bowled.

(b) Any legside delivery that passes behind the batter and outside the leg stump.

(c) A penalty of one run shall be awarded on the call of wide ball. Unless the call is revoked, this penalty shall stand even if a batter is dismissed and shall be in addition to any other runs scored, any boundary allowance and any other penalties awarded.

(d) All runs completed by the batters or a boundary allowance, together with the penalty for wide, shall be scored as wide balls. Apart from any award of a 5-run penalty, all runs resulting from a wide ball shall be debited against the bowler.

## **30. NO BALL**

No ball shall be interpreted as follows:

(a) As per 1st Class conditions except in the Division 1, 2 & 3 and Friday night T20 competitions where all

deliveries that bounce and pass or would have passed above the shoulder height of the striker, standing upright at the crease, the Umpire shall call and signal “no ball”.

## PREMIER GRADE TWO-DAY COMPETITION

31.

a) **Pitches:** All games, including semi-finals and finals will be played on turf.

<b>Hours of play:</b>	<b>10.30am</b>	<b>-</b>	<b>12.45pm</b>
	<b>12:45pm</b>	<b>-</b>	<b>1:25pm (LUNCH)</b>
	<b>1.25pm</b>	<b>-</b>	<b>3.40pm</b>
	<b>3:40pm</b>	<b>-</b>	<b>4:00pm (TEA BREAK)</b>
	<b>4:00pm</b>	<b>-</b>	<b>6.00pm</b>

Exceptions:

Due to junior cricket commitments being played on home grounds, home fixtures for Woodleigh and NP Old Boys' teams will have the right to commence their games at a later time than shown above. It will be the responsibility of the home team to advise their opponents and Umpires of the actual starting times. Each playing period time shall be the same as stated above, irrespective of the actual starting time.

**(b) Points:**

Outright win & 1st innings lead	:	8 points
Outright win & 1st innings loss	:	6 points
Outright loss & 1st Innings lead	:	2 points
1st innings lead & drawn match	:	4 points
1st innings tie & drawn match	:	3 point each
1st innings loss & drawn match	:	2 points
Outright tie & 1st Innings lead	:	5 points each
Outright tie & 1st Innings loss	:	3 points
No result : 2 points each	:	2 points each
Abandoned Match	:	3 points each

Bonus Points will apply for each team's first innings.

Batting bonus points can only be scored up to the end of the 80th over

1 point	:	140 runs
2 points	:	190 runs
3 points	:	240 runs
4 points	:	280 runs

Bowling points

1 point	:	3 wickets
2 points	:	5 wickets
3 points	:	7 wickets
4 points	:	9 wickets

### **31.1 OVERS**

(a) A minimum of 104 overs must be bowled in each day's play. There is no limit on overs in the 1st innings. Each team must bowl a minimum of 16 overs per hour whilst they are in the field during the game. 16 overs to be bowled in the last hour of the second day. A penalty of 5 runs will be awarded to the opposition for

every over behind the scheduled number not completed. The penalty can only be awarded if there is an official TCUSA appointed umpire standing.

(b) There will be a 2 over reduction of overs for each change of innings, umpires will adjust the minimum number of overs left in the day at each scheduled break and change of innings.

(c) Play shall continue until the minimum numbers of overs for that day have been bowled or the scheduled conclusion of play has been reached whichever occurs last.

(d) Play must not be called off before the start of the last hour on the 2nd day, the officiating umpires may in their discretion call it off earlier if they are certain a result will be reached.

### **31.2 Definition of a 'no-result':**

When the team batting second has not been bowled out or has not scored enough runs to gain a first innings result then the match is a no-result match.

### **31.3 Washed out games:**

(a) If the first day is washed out, the second day of the match shall not be played as a one-day limited over match.

(b) Should both playing days be completely washed out (ie not a ball bowled), then "abandoned match" points will be awarded.

### **31.4 Semi-Finals**

(a) The semi-final will be contested between 1 v 4 and 2 v 3.

(b) If in the semi-final, because of rain, there shall be no play, or a first innings result does not eventuate then the higher finishing qualifier shall go directly into the Final.

(c) Result: In the event of a draw the winner shall be decided on the first innings.

(d) Teams may comprise 12 players.

(e) Prior to the start of the match, team captains must exchange team lists and a copy must be supplied to the umpires.

(f) These lists must contain batting XI (non-batter) and fielding XI (non-bowler).

(g) The player left out of the fielding XI (non-bowler) may act as a 'normal' 12th man for the fielding part of the match (i.e., he/she cannot bowl).

(h) The 12th man may be rotated on and off the field, however, for semifinals and finals matches the rules of cricket regarding eligibility to bowl and bat in relation to a players' time off the field must apply, this includes the non-batter or bowler.

### **31.5 Finals:**

(a) The final will be played over 3 days.

(b) If in the final because of rain there should be no play or a first innings result does not eventuate, then the highest place qualifier in the final will be declared the winner of their TCA Championship.

(c) Hours of play shall remain as that set out above, however, if daylight saving has finished then play will commence at 10am.

(d) The same 12 player rule that applies for the semi-final above (31.4 (d) – (h)) shall apply for the final.

(e) TCA will provide 1 ball per innings. If more balls are required, the respective team will provide their own.

## ADDITIONAL TWO-DAY CONDITIONS

### 32.

- (a) A tie in two-day cricket is when all innings are completed and runs even.
- (b) In any match where the hours of play are curtailed by reason of adverse weather or ground conditions, the captains may agree to advance the time fixed for the commencement of luncheon and/or tea interval.
- (c) At the request of either captain the stated hours may be varied or extended where possible, on the day or subsequent days, to make up lost time in a day's play because of light, weather, or any other unavoidable circumstances. Hours of play are to be confined to the period 10.30am to 6.30pm. i.e., an extra half-hour (8 overs) per day is available to be claimed.
- (d) Where possible, time lost due to circumstances caused by a team, the non-offending team may claim this time as an extension in lieu of time lost. The time must be claimed immediately after the offence has occurred. However, any time lost under this clause and clause (b) shall qualify for assessing time lost.

**32.1** If play is suspended for any reason the minimum number of overs to be bowled in a day shall be calculated as follows:

For every 3.75 minutes of play lost deduct one over. E.g.

- (a) 30 minutes of time lost will equate to 8 overs being deducted. Ignore fractions of time left over.
- (b) 60 minutes lost will equate to 16 overs being deducted.

**32.2** If an innings ends during an over, such part over shall count as a whole over.